

## Material - ASTM B30 C85800

## **Standard Specification for Copper Alloys Ingot and Casting**

**Group - Non-Ferrous Copper Alloy** 

Sub Group - ASTM B30 Copper Alloys Ingot and Casting

Application - Intended for Valve, Pump, General Engineering, Automotive and Other Industries

Grade Belongs to the Industry - Ingot and Casting

Chemical Composition			Heat Treatment	
Aluminium	Al %	0.500 max.	As-Cast	
Arsenic	As %	0.050 max.		
Iron	Fe %	0.500 max.		
Manganese	Mn %	0.250 max.		
Ni + Co	Ni% + Co%	0.500 max.		
Phosphorus	Р%	0.010 max.		
Lead	Pb %	1.500 max.		
Sulphur	S %	0.050 max.		
Antimony	Sb %	0.050 max.	Mechanical Properties	
Silicon	Si %	0.250 max.	Tensile Strength in Mpa	379 min.
Tin	Sn %	1.500 max.	Yield Strength in Mpa	207 min.
Zinc	Zn %	31.000 - 41.000	Elongation in %	15 min.
Copper	Cu %	57.000 min.	Reduction of Area in %	-
-	-	-	Hardn <mark>ess in BH</mark> N	-
-	-	-	Impac <mark>t in Joule</mark>	-

Cross Reference Table				
Material	Standard	Country	Grade Belong to the Industry	
C85800	UNS	USA	Rod, Bar, Tube and Shapes	
B176 C85800	ASTM	USA	Casting	
CA858	SAE	USA	Casting	
C85800	SAE	USA	Casting	
C85800	UNS	USA	Casting	
-	-	-	-	
-	-	-	-	

## Further any inquiry to discuss with Gravity Cast Pvt. Ltd. – Gravity Group of Companies team member Call on +918469160029, or email marketing@gravitycastindia.com

All information in our data sheets and website is indicative only and is not intended to be a substitute for the full specification from which it is extracted. It is intended to provide typical values to allow comparison between metal alloy option rather than a definitive statement of mechanical performance or suitability for a particular application as these will vary with temperature, product type and product application. It is presented apart from contractual obligations and does not constitute any guarantee of properties or of processing or application possibilities in individual cases. Our warranties and liabilities are stated exclusively in our terms of business.

## ONE STOP SOLUTION FOR METAL PARTS